



MESSAGE HAS JUST REACHED EARTH OF AN UNSTABLE PLANET EMERGING FROM A BLACK HOLE SOMEWHERE AT THE EDGE OF THE GALAXY. IF THE CORE OF THIS PLANET IS NOT REBUILT IT WILL IMplode CAUSING THE WHOLE UNIVERSE TO GO **'KA BOOMF!'** - *STREWTH A STARQUAKE...*

THE **BIO-LOGICALLY OPERATED BEING** IS CHOSEN FOR THIS ULTRA-DANGEROUS MISSION - *BUT WHY BLOB? 'CAUSE OF HIS MIND BLOWING HYBRID CAPABILITIES? OR THE ARTIFICIAL INTELLECT OF HIS ANTI-BRAIN? NOPE- 'CAUSE ALL THE OTHER GUY'S HAVE PRANGED THEIR SPACESHIPS. SO **BLOB** SETS OFF FOR OUTER-SPACE IN HIS TRUSTY SHIP WITH JUST A FLIGHTBOARD COMPUTER AND A GALAXY A-Z FOR COMPANY - GULP, IS HE GONNA SUCCEED? - WILL HE EVEN GET THERE?, - OR WILL THE UNIVERSE AND BLOB GO BLIP?...*

- *GOSHAROOTIES WHO KNOWS? BUT ALL THESE AND MANY MORE ANSWERS MUST BE QUESTIONED BEFORE ITS TOO LATE!!!*

GAME DESIGN &
GRAPHICS
BY STEPHEN CROW

LOADING STARQUAKE

turn computer, television and cassette recorder on and check that the recorder is connected to the MSX computer. Insert tape and ensure tape is re-wound to start.

Type CLOAD and press RETURN key. Press play on recorder. The message Found : STARLO OK should appear. Type RUN and press RETURN key. If the game does not load, alter the volume on the tape deck and start again.

Starquake requires 64k memory.

CONTROLLING BLOB

Use JOYSTICK or CURSOR KEYS.

LEFT – Move Blob left

RIGHT – Move Blob right

UP – Pick up object or move Blob

DOWN – Lay bridging platform or move Blob down

SPACE – Fire

PAUSE game with STOP key. Any movement action restarts.

ABORT by pressing CONTROL and F3 KEYS simultaneously.

GALAXY A-Z

BLOB	TELEPORTS
WALKING	PLANTS
FLYING	SPIKES
DROPPING	LUNAR UNDERGROWTH
PAUSE KEY	PLATFORM PACKS
ANTI-GRAY-LIFTS	KEY CODE CARDS
STARS	PIECES OF CORE
WEAPON ZAPPING	HIGH DENSITY CLOUD
PLANETS CORE	ROCKY LUNARSCAPE
ELECTRONS	MOLECULAR
ZAP RAYS	STRUCTURES
ENERGY PACKS	IMPALERS
ABORT OPTION	SPACE HOPPER PADS
FLEXIBLE THINGYDOO	ANTIMATTER OBJECTS
CHEOPS PYRAMIDS	SPACE LOCKS
OLLY	JOYSTICK OPTIONS
SPACE HOPPER	SUPERB SOUND
BRIDGING PLATFORM	KEY
WEAPON PACKS	GAME TUNES
BONUS LIVES	SPACESHIP
RE-EQUIP PACKS	SKELETONAUTS
SECRET PASSAGES	SMASH TRAPS
FLOWERS	MUSHROOMS
SIGNPOST	USER DEFINED KEYS

Have you written a program – then contact
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